ReginLeif: Changelog

Patch 0.16

Reginleif has been added to the game

Patch 0.17 (Nerf)

Borealis Blade *(ability 3)*

- Can no longer stun multiple turns in a row, now if the target was stunned by this attack last turn, this turn it will only slow.

Patch 0.19 (Shift)

Borealis Blade (ability 3)

- Activate Fehu: Now, this rune is only activated after this attack hits an enemy.
- Additionally this was written as “Activate: Fehu” instead of “Active: Raidho” which is correct, so the text is being updated here as well

Patch 0.23 (Nerfs)

Path to Valhalla (passive)

- No longer doubles if Reginleif got the kill
- Now has a range of 5 Spaces

Valkyrie Sword (basic attack)

- Damage decreased from 5 -> 4
- 10 -> 8 while on the same space or space in front of her

Patch 0.24 (Nerf)

Valkyrie Sword (basic attack)

- **Teiwaz -** Percent HP damage nerfed from 15% -> 10%